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```

public class AlarmUpdater extends Activity {
    private Notification createNotification(PendingIntent intent, int minutes, int seconds, boolean isSmall) {
        // Set the icon, scrolling text and timestamp
        NotificationCompat.Builder builder = new NotificationCompat.Builder(this);

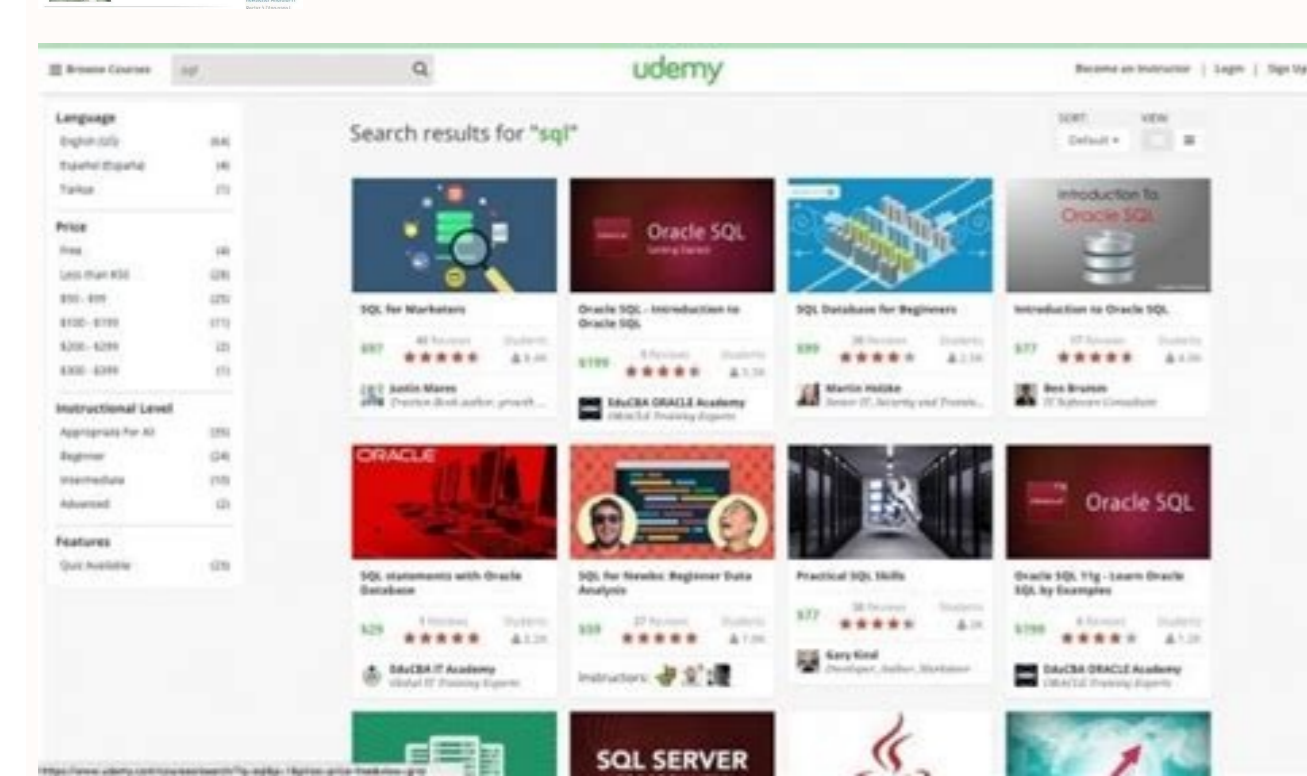
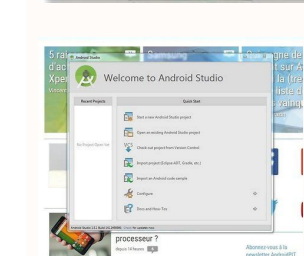
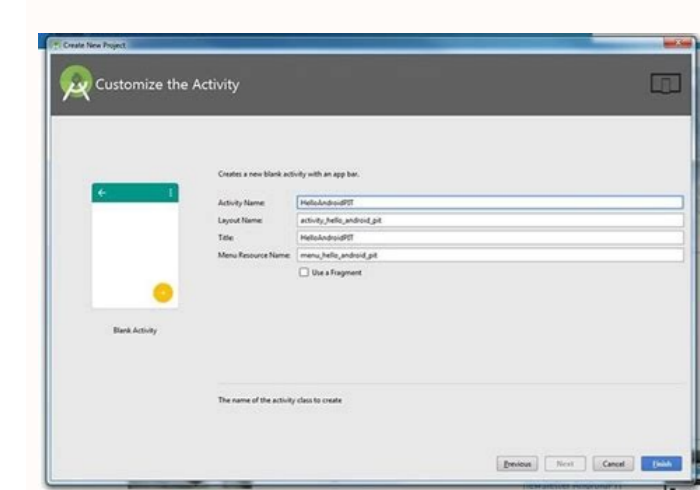
        // Set notification text labels
        builder.setContentTitle("Ultimate Stopwatch");
        builder.setContentText("Countdown Complete!");
        builder.setTicker("Elapsed time is :{minutes}:{seconds}");

        if (isSmall) {
            builder.setSmallIcon(R.drawable.notification_icon);
        } else {
            builder.setSmallIcon(R.drawable.icon);
        }

        builder.setContentIntent(intent);
        return builder.build();
    }

    public static class UpdateService extends Service {
        @Override
        public int onStartCommand(Intent intent, int flags, int startId) {
            notifyStatusbar();
            stopSelf();
            return START_NOT_STICKY;
        }
    }
}

```



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After completing this course, you will have a moderate level of experience in Android programming, which you can expand to the following levels. Android programming is based on Java programming. Therefore, if you have a basic understanding of Java programming, it will be interesting to delve into Android application development. Tuperyal Textbook for Android or Android Studio covers basic and advanced concepts of Android technology. Our Android development textbook is designed for both beginners and professionals. Android, tablets, laptops, smartphones, e-books, decoders, etc. It is a complete software package for mobile devices such as It includes Linux-based operating system, middleware and essential mobile applications. It can be considered as a mobile operating system. However, this is not limited to the mobile device. 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By creating a series of applications, you will learn the basics of the Kotlin programming language and the fundamentals of application development. Keep going! More learning resources, such as learning methods for advanced topics, including application composition, architecture, and availability. Find resources teachers can use when learning how to build Android. If it's better to learn how to read code, there are plenty of typesetting programs you can browse, change, and learn from. The content license content applied to the content and code samples on this page. Java and OpenJDK are Oracle and/or its subsidiaries or registered trademarks. Last updated 2022-10-07 UTC. 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