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**Warhammer 40,000** is a miniature wargame franchise published by Games Workshop, featuring a science-fiction setting in the 41st millennium. The franchise is the most successful of Games Workshop's wargames, and has become a household name. It is a tabletop wargame, where players use miniature models of their armies to represent their forces on a tabletop. The game is played on a flat surface, and the players take turns moving their units and attacking each other. The game is known for its complex rules and its emphasis on tactical play. The franchise has expanded over the years to include other wargames, such as Warhammer Fantasy Battle, Warhammer Age of Sigmar, and Warhammer: The Old World. The franchise has also inspired a large number of novels, comic books, and video games. The franchise is currently owned by Games Workshop, which is a privately held company based in Birmingham, England. The franchise has a large and dedicated fan base, and it continues to be one of the most popular wargames in the world.

Pirate's note: Seriously, you ought to buy this. The authors are nice people, and this .pdf doesn't do the art justice a 2 0 34MB Read more
© Copyright Games Workshop Limited 2025. GW, Games Workshop, Citadel, White Dwarf, Space Marine, 40K, Warhammer, Warhammer 40,000, the 'Aquila' Double-headed Eagle logo, Warhammer Age of Sigmar, Battlemech, Stormcast Eternals, and all associated logos, illustrations, images, names, creatures, races, vehicles, locations, weapons, characters, and the distinctive likeness thereof, are either ® or ™, and/or © Games Workshop Limited, variably registered around the world. All Rights Reserved. © New Line Productions, Inc. All rights reserved. MIDDLE-EARTH, THE LORD OF THE RINGS; THE FELLOWSHIP OF THE RING; THE LORD OF THE RINGS; THE RETURN OF THE KING; and the names of the characters, items, events and places therein are trademarks of Middle-earth Enterprises, LLC under license to New Line Productions, Inc. (S24) © Warner Bros. Entertainment Inc. All rights reserved. THE HOBBIT; AN UNEXPECTED JOURNEY; THE HOBBIT; THE DESOLATION OF SMAUG; THE HOBBIT: THE BATTLE OF THE FIVE ARMIES and the names of the characters, items, events and places therein are trademarks of Middle-earth Enterprises, LLC under license to New Line Productions, Inc. (S24) Middle-earth, The Hobbit and The Lord of the Rings and the names of the characters, places, items and events therein, are trademarks of Middle-earth Enterprises, LLC used under license by Games Workshop. All rights reserved. (S24) The Inquisition is the most powerful organisation of the Imperium's many branches. Its agents, the Inquisitors, command fear and respect in equal measure. They are creatures of myth as much of flesh and blood, relentless beings who descend from on high to pass judgement upon the mutant, the traitor and the heretic. It is a rare citizen who does not dread drawing an Inquisitor's steely gaze, who does not experience the starkest terror in his or her presence. Every Imperial citizen, from the poorest of underhive scum to the highest and wealthiest of nobles, has heard the tales of death and destruction, of the alseeing eye that condemns or absolves with impunity. Those who have crossed an Inquisitor's path and survived to tell of it are seldom eager to win his attention again. Within these pages you will find rules for all the forces used by the Inquisition Ordo's - their weapons, their units, the special characters that lead them to war, and the ancient relics they carry, as well as an army list that enables you to organise your collection of Citadel miniatures into an army of the Inquisition. Structure — details military structure of Inquisition forces including Detachments and Formations.Profiles — Includes full army list of all stats, prices, wargear and special rules. See details on following sections: Dedicated Transport, Elites, Heavy Support and HQ.Special Rules — Contains detailed description of army specific rules including Inquisition Special Rules, Tactical Objectives and Watford Traits.Wargear — Lists details on Melee Weapons, Ranged Weapons, Armour, Special Issues Wargear, Inquisitorial Relics, Inquisition Psychic Powers and Inquisition Vehicle Equipment used by army units of Inquisition.Related Missions — Refers to Inquisition-related missions. BookKindEditionVersionLast updated Updated March 4th, 2025.
► InquisitionCodex71.0January 2017 Imperial AgentsCodex71.1January 2017 Cypher - Lord of the FallenDatasiel61.0December 2013 Gathering the Storm: Fall of CadiaSupplement71.0January 2017 Q: In Codex: Inquisition, the psycocluum grants the bearer and his unit Ballistic Skill 10 when shooting Psykers - does this apply before or after you count your Ballistic Skill as 1 for firing Snap Shots at, for example, a Swooping Hive Tyrant? A: The rules for firing Snap Shots take precedence in this case; the unit's Ballistic Skill is increased to 10, but when firing Snap Shots, their Ballistic Skill still counts as being 1. Q: Imperial Agents seem to replace existing material but Games Workshop has indicated that players can use either the new or older material. As Imperial Agents lack certain things present in older material, such as Servo Skulls, which do we use? A: Weapon Range S AP Type Arco-Flails - User - Melee Chainsword - User - Melee Close combat weapon - User - Melee Demonblade - User - Melee, Two-handed, Daemonic Powers Eviscerator - x2 2 Melee, Armourbane, Two-handed, Unwieldy Force axe - +1 2 Melee, Force, Unwieldy Force stave - +2 4 Melee, Force, Concussive Force sword - User 3 Melee, Force Krak grenade (Assault) - 6 4 Melta bomb - 8 1 Armourbane, Unwieldy Nemesis Daemon Unguis - x2 2 Melee, Specialist Weapon, Concussive, Force, Unwieldy, Daemonbane Null rod - User 3 Melee, Witchbane Power axe - +1 2 Melee, Unwieldy Power lance - +2 4 Melee, Specialist Weapon, Unwieldy Power lance - +1/1User 3/4 Melee Power maul - +2 4 Melee, Concussive Power sword - User 3 Melee Scythian venom talon - User - Melee, Poisoned (2+) Servo-arm - x2 1 Melee, Specialist Weapon, Unwieldy Thunder hammer - x2 2 Melee, Concussive, Specialist Weapon, Unwieldy Warp grasp - User 2 Melee Weapon Range S AP Type Assault cannon 24" 6 4 Heavy 4, Rending Autogun 24" 3 - Rapid Fire Bolt pistol 12" 4 5 Pistol Boltgun 24" 4 5 Rapid Fire Combi-weapons Main Weapon - Boltgun 24" 4 5 Rapid Fire Secondary Weapons - Flamer Template 4 5 Assault 1, One use only - Grav-gun 18" \* 2 Salv0 2/3, Concussive, Graviton, One use only - Meltagun 12" 8 1 Assault 1, Melta, One use only - Plasma gun 24" 7 2 Rapid Fire, Gets Hot, One use only Stake crossbow 24" 5 - Assault 1, One use only, Psi-shock Conversion beamer - Range 1 up to 18" 6 - Heavy 1, Blast - Range 2 13" 42" 9 4 Heavy 1, Blast - Range 3 42"-72" 10 1 Heavy 1, Large Blast Needle pistol 12" X 6 Pistol, Poisoned (2+) Orbital strike Infinite 10 1 Ordnance 1, Barrage, Large Blast, One use only, Orbital orbital strike relay - Barrage bomb Infinite 6 4 Ordnance D3, Large Blast, Orbital - Lance strike Infinite 10 1 Heavy 1, Lance, Blast, Orbital - Psyk-out bomb Infinite 6 4 Ordnance 1, Large Blast, Psi-shock, Orbital Plasma cannon 36" 7 2 Heavy 1, Blast, Gets Hot Plasma gun 24" 7 2 Rapid Fire, Gets Hot Plasma pistol 12" 7 2 Pistol, Gets Hot Psyber-eagle 24" 4 - Assault 6 D Pyscannon 24" 7 4 Assault 2/Heavy 4, Rending Shotgun 12" 3 - Assault 2 Storm bolter 24" 4 5 Assault 2 Unholy gaze 24" 8 4 Assault 1 In 2004 the Inquisitor rulebook was made available as a free PDF within the specialist games section of the Games Workshop website. It's reposted here for ease of access. Part 1: The rules for playing the game - actions, movement, shooting, close combat, injuries, awareness, special abilities and the armoury. Inquisitor Rulebook part 1 Part 2: Character creation guides, sample characters, gamesmastering guide, sample scenarios and additional rules on encumbrance, lucky shots and knockback. Inquisitor Rulebook part 2 100%(101/100%) found this document useful (10 votes)6K views196 pagesSaveSave Warhammer 40k - Inquisitor - Core Rule Book For Later100%(100%) found this document useful, undefined Ask the publishers to restore access to 500,000+ books. Spiky Bits » Warhammer 40k Articles & News » Free Warhammer 10th Edition 40k Indexes & Datasheets Rules Here's your guide to all the free 10th Edition Warhammer 40k index and datasheet cards, including Space Marines, released as PDF community downloads! Updated March 4th, 2025, by Rob Baer with the latest information, index rules, codexes, and links. Here are all the 10th edition 40k index cards and datasheet rules, where dreams of galactic domination are printed on cardboard gold (at least until the codex gets printed). Whether you're a Warhammer veteran who's seen more battles than an Ork at a free-for-all or still figuring out how to roll dice without jinxing yourself, these index cards are your new best friends. Here's where to download them now, along with tips on how to print them out. Warhammer 40k Indexes & Datasheets Rules Downloads All the new Index Card datasheets for 10th Edition Warhammer 40k include everything other than the points, but it's all the special rules each army has and what each unit does now. What's the Difference Between An Index & A Codex Book? In Warhammer 40k, codexes and indexes play different yet complementary roles, especially when the game transitions between editions. Codex Book: Think of a codex as the ultimate guidebook for a specific faction or army. It's packed with detailed background lore, stunning artwork, and all the rules and datasheets you need to play that faction. Each codex is loaded with special rules, warlord traits, stratagems, psychic powers, and other goodies to enhance both the theme and gameplay. When a new codex drops, its rules become the new standard, wiping out any previous versions, including those in the index. You can access the new rules on both the Warhammer App, and Wahapedia. Index Book An index is more of a temporary fix, especially handy at the start of a new edition when many codices haven't been updated yet. It offers basic rules and datasheets so players can still field their armies until the new codex arrives. The content in an index is more generic and less detailed than a codex. As new codices are released, the rules in those codices replace the ones in the index. In short, the index keeps the game rolling smoothly during transitions, while the codex brings a faction to life with enriched, updated rules once it's ready to roll out. Index Cards Vs. Datasheets In Warhammer 40k, datasheets and indexes are the dynamic duo providing essential info about units and rules. Here's the lowdown: Datasheet Cards: Think of datasheets as individual player profiles. They detail everything about a specific unit - from stats and weapons to special abilities. Whether it's a squad of Space Marines or a beefy tank, each unit gets its own datasheet with all the juicy details on how it operates on the battlefield. Datasheet card packs are available while supplies last when a new codex book (like the 'Tau Empire) is released. Index Cards: Index cards are like compilation albums, with datasheets for various units from a particular faction or army. These sets serve as a handy reference, giving players all the necessary info about their army's units. They're the stopgap heroes, stepping in with the info you need until the official codex for each faction drops. Index Cards cover a specific faction or a subset of factions, making it easy for players to find the rules and profiles for their armies in one place. So, while datasheet cards give you the nitty-gritty on each unit after the codex releases, index cards compile all that info into a convenient package, holding down the fort until the codices arrive! New Warhammer 10th Edition 40k Rules: Datasheets & Index Cards All 26 Warhammer 40k Factions received a free set of Index Datacard download on Warhammer Community. The Index Card packs were also available on store shelves for purchase, which featured the rules to start playing your armies in the new edition! Warhammer 40k players will also have new rules for each faction via their Codex books, but at the beginning of the 10th Edition, each received a free index Datacard PDF download for 10th Edition from Warhammer Community! We have links for all the Warrahmer 40k 10th Edition Index rules PDF documents for all the factions, including: Necrons | Dark Eldar (Drukharri) | Eldar (Aeldari) | Orks | Genestealer Cults | T'au Empire | Tyranids | Leagues of Votann | Imperial Knights | Adeptus Mechanicus | Adeptus Custodes | Imperial Guard (Astra Militarum) | Sisters of Battle (Adepta Sororitas) | Space Marines | Grey Knights | Imperial Agents | Chaos Space Marines | Chaos Knights | Chaos Daemons | Death Guard | World Eaters | Thousand Sons Where to Get 40k Index Cards & Codexes: Snaag your new printed index cards and codexes from our handpicked list of retailers, and give us a high-five in support! Every qualifying purchase helps Spiky Bits keep the lights on and the fun going. Quick Order Links Get 15% Off or More: Mid Atlantic US: Fabricators Forge | Bazooka Games | Frontline Gaming (West Coast US) | The Rogue Traders | Central US: Dicehead Games | Noble Knight Games | Warfire Minis | West Coast US: Squadmarks | Worldwide: Amazon | eBay! or | Games Workshop's Store | UK: Element Games (UK) | Merlin's Minis | Wayland Games | Canada: Tista Minis | Abyss Game Store | Kingdom Titans | You can save even more on your purchase by using our exclusive list of redeemable discount codes from some of the best hobby retailers and miniature manufacturers! If you're knee-deep in Warhammer 40k, you already know that keeping up with rules can feel like wrangling a particularly stubborn Squig. Right now, every army falls into one of two camps—those with a codex and those still running on index rules. Both are essential, but knowing where to find what you need (we have all the links and rules below) makes all the difference when it's time to throw dice. With 10th Edition rolling strong, codexes are steadily making their way onto shelves. Each one brings faction-specific upgrades, unique detachments, and the kind of tweaks that can make or break a game plan. On the other side, armies still waiting for their books rely on index rules, which keep them functional until their full rulebooks drop. These index rules are free to download, so no one's stuck in limbo while Games Workshop works through the backlog. Rumors point to 11th Edition arriving in summer 2026, meaning the remaining codexes should land before then. If your army is still running on an index, keep an eye out—your turn is coming. In the meantime, check out the latest releases and rules below to see how factions are shaping up. Staying informed is half the battle, and the right rules can turn a close game into a decisive victory. All The Xenos Factions 10th Edition 40k Rules: Datasheets & Index Cards PDF Downloads The New Xenos Faction Warhammer 40k index card 10th edition rules PDF download for Necrons, Dark Eldar (Drukharri), Eldar (Aeldari), Orks, Genestealer Cults, Tau, Tyranids and Leagues of Votann can be found below. Numerous alien threats plague the galaxy. From the relentless Tyranids to the high-tech T'au, these indexes offer a glimpse into the diverse and dangerous world of Xenos factions. T'au Empire 10th Edition 40k Index and Datasheets Rules Embrace the Greater Good with the T'au Empire. These high-tech warriors bring advanced weaponry and cohesive strategies to the battlefield. Outmaneuver and outgun your foes as you strive to bring unity and progress to the galaxy. Sale Warhammer 40,000 Codex: T'au Empire Codex: T'au Empire is a vital guide for collecting and playing games with the T'au Empire and its alien allies in Warhammer 40,000.You'll find an absolute treasure trove of information to help you muster, paint, and command your armies - including rules for narrative Crusade campaigns, Combat Patrol skirmishes, and matched play games.There's also a stunning spread of painted miniatures, evocative artwork, and immersive background material to inspire you for the Greater Good.This book also contains a one-use code to unlock Codex: T'au Empire content in Warhammer 40,000: The App. Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API The T'au Empire codex was released in March 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Aeldari 10th Edition 40k Rules Graceful and ancient, the Aeldari navigate a treacherous path to survival. Command these enigmatic beings, masters of hit-and-run tactics and psychic powers. Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API Embrace the rich tapestry of Aeldari culture as you fight for redemption and preservation. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Drukharri 10th Edition 40k Rules Harness the dark arts and twisted technology of the Drukharri. These warriors excel in hit-and-run tactics and surprise attacks, inflicting torment upon their enemies. Command your sadistic forces and revel in their cruel pleasures. With how the new detachments work, you can more or less take anything you want, so you do get some advantage for fielding all three of these units. Download the Index Genestealer Cults Datasheets & Index Cards Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API Masters of infiltration and sabotage, the Genestealer Cults strike from the shadows. Command the subversive forces, employing versatile firepower and brute force to undermine the foundations of the Imperium. The GSC codex was released in June 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Imperial Guard (Astra Militarum) Index, Codex, and 10th Edition 40k Datasheets Rules Last update on 2025-07-18 / Affiliate links / Images from Amazon Product Advertising API Embrace the wild and unpredictable nature of the Orks. These savage warriors revel in the thrill of battle, seeking to unleash sheer joy of destruction. Command their unruly hordes and harness the chaotic energy of the Waagah! The Ork codex was released in April 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Leagues of Votann 10th Edition 40k Rules With mysterious origins and unwavering resolve, the Leagues of Votann bring a unique dynamic to Warhammer 40,000. Command these steadfast warriors, driven by ancient vendettas and unyielding loyalty, as they stride across the battlefields with determination. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Tyranids 10th Edition Index Cards, Codex, and 10th Edition 40k Datasheets Rules Games Workshop Codex Tyranids: The Games Workshop Codex Tyranids is an expansive book that is a must-have for those who play and collect the devouring forces of the TyranidsIn-Depth Coverage: In-depth coverage on the vast, nearly-uncountable swarm, and the numerous conflicts the Hive Fleets have been involved in since the Imperium first encountered them. You'll also find information on the named Hive Fleets such as Leviathan, Behemoth, and KronosDetailed Artwork: It showcases gruesome and detailed artwork that depicts everything from the lowliest Ripper to the most terrifying Hive Tyrant, each boasting chitinous armour and vicious fangsRules Included: It has all the rules you need to play a Tyranid army, including 41 datasheets covering every size and shape of biomorph and bioweapon, as well as a number of rules for rare organisms, Hive Fleet adaptations, adaptive physiologies, spore seeding, synaptic imperatives, and Hive Mind disciplinesCrusade Campaign: All the rules you need to wage a Crusade campaign of narrative games in which your Hive Fleet devours planets, including new Agendas, Battle Traits, Requisitions, and Crusade Rets Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API The Tyranids are a bio-engineered nightmare, relentless and ever-adapting. Command swarms of Gaunts or monstrous Carnifexes, overwhelming your enemies with sheer numbers and ferocity. Unleash the Hive Mind's will and devour everything in your path. The Tyranids codex was released in September 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Necrons 10th Edition Index Cards, Codex, and 10th Edition 40k Datasheets Rules Collector Edition (left) and Regular Edition (Right) The Necrons, clad in living metal and armed with gauss weaponry, bring cold precision and death to their enemies. Command these ancient beings, utilizing advanced technology and arcane weaponry to dominate the battlefield. The Necrons codex was released in December 2023. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Imperium Factions 10th Edition Warhammer 40k Index Card Rules PDF Downloads The New Imperium faction Warhammer 40k faction index card 10th edition rules PDF downloads for Imperial Knights, Adeptus Mechanicus, Custodes, Imperial Guard (Astra Militarum,) Sisters of Battle (Adepta Sororitas), Space Marines, Grey Knights and Imperial Agents are free from Warhammer Community downloads! Strap on your power armor and get ready to defend humanity with the Adeptus Astartes. These superhuman warriors are the backbone of the Imperium, bringing unparalleled strength and discipline to every battle. Whether you're fielding the Ultramarines, Blood Angels, or any other legions, these index cards will make sure your Space Marines are ready to kick Xenos butt and take names. The Space Marines: Adeptus Astartes Index, Codex, and 10th Edition 40k Datasheets Rules Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API The Adeptus Astartes or Space Marines index is a goldmine of power-armored goodness. From the basic tactical squad to the devastating firepower of a Land Raider, this index is your ticket to commanding the Emperor's finest. Get ready to unleash the might of the Adeptus Astartes and send those xenos scum running for the hills. The Space Marines codex was released in October 2023. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Dark Angels Index, Codex, and 10th Edition 40k Datasheets Rules Last update on 2025-07-18 / Affiliate links / Images from Amazon Product Advertising API Ah, the Dark Angels. The first Legion, shrouded in secrecy and burdened with a dark past, their index is packed with the stoic warriors of the Lion and the enigmatic Fallen. Command the might of the First Legion and balance between honor and mystery as you bring the Emperor's justice to the stars. The Dark Angels codex was released in March 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Adeptus Mechanicus Index, Codex, and 10th Edition 40k Datasheets Rules Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API Praise be to the Omnissiah! The Adeptus Mechanicus, keepers of the Machine Cult, are devoted disciples of technology. Command an army of relentless innovation and mechanical might, leading the way into a new age of progress and power. The Adeptus Mechanicus codex was released in December 2023. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Adeptus Custodes Index, Codex, and 10th Edition 40k Datasheets Rules Warhammer Games Workshop 40,000 - CODEX: Adeptus Custodes (2024) 10th Edition The new Chaos Space Marines, Knights, Daemons, Death Guard, World Eaters, and Thousand Sons 10th Edition 40k index datasheet cards rules PDF downloads are here. We'll start with the Chaos Space Marines rules, but there are six factions this time with index rules, and we'll cover all of them! Chaos Space Marines Index Cards Warhammer Community Downloads: 10th Edition 40k Rules PDF Datasheets Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API The Adeptus Custodes are the Emperor's personal guardians. These majestic warriors command unmatched strength and purity, standing as the ultimate defenders of Terra and the Imperial Palace. Assume their role and lead your army of golden warriors. The Adeptus Custodes codex was released in April 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Imperial Knights Index, Codex, and 10th Edition 40k Datasheets Rules Towering colossi of war, the Imperial Knights strike fear into the hearts of their enemies. These noble pilots command gargantuan war machines, combining the grace of ancient nobility with devastating armaments. Lead your Knights to defend humanity's realms. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Imperial Agents Index, Codex, and 10th Edition 40k Datasheets Rules Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API Operating from the shadows, the Agents of the Imperium are a diverse and secretive faction. These operatives come from various organizations, each with unique skills and objectives. Command these covert warriors as they safeguard the Imperium from within. For 2,000 points, you can take two characters and two retinue units, which could be a pretty big part of your army. You also can not elect to have your army led by an Assassin operative. The Imperial Agents codex was released in August 2024. While you can still download the index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Chaos Factions Index Cards Downloads: 10th Edition 40k Rules PDF Community Downloads: 10th Edition 40k Rules PDF Datasheets Last update on 2025-07-19 / Affiliate links / Images from Amazon Product Advertising API Embrace the dark powers and command the twisted legions of Chaos Space Marines. These corrupted warriors, once noble defenders of the Imperium, now spread terror and destruction. Lead them to sow chaos and reap the rewards of the Ruinous Powers. The Chaos Space Marines codex was released in May 2024. While you can still download the Chaos Space Marines index datasheets, the codex rules now take precedence over them. Either way, rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Chaos Daemons Index Cards, Codex, and 10th Edition 40k Datasheets Rules From the deepest recesses of the Warp, the Chaos Daemons emerge as embodiments of raw, uncontrollable chaos. Command these otherworldly entities, hell-bent on spreading discord and corruption across the galaxy. Unleash their malevolent power on the battlefield. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Death Guard Marines Index Cards Downloads: 10th Edition 40k Rules Rising from the rotting depths of the Warp, the Death Guard spread decay and pestilence. These relentless vectors of contagion, led by the foul Nurgle, seek to bring an end to all life. Embrace the filth and lead your plague-ridden forces to triumph. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Thousand Sons Index Cards Warhammer Community Downloads: 10th Edition 40k Rules Warp-infused sorcerers and forbidden knowledge seekers, the Thousand Sons are dedicated to the Changeur of Ways, Izeentch. Command these enigmatic warriors, wielding powerful sorcery to reshape the galaxy according to their malevolent patron's whims. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index World Eaters Index Cards Warhammer Community Downloads: 10th Edition 40k Rules Driven by unrestrained bloodlust, the World Eaters crave the ecstasy of slaughter. These berserk warriors, devoted to Khorne, the Blood God, seek to bathe the galaxy in blood. Command their savage fury and unleash unbridled violence upon your enemies. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Chaos Knights Index Cards, Codex, and 10th Edition 40k Datasheets Rules From the darkest corners of the Warp emerge the Chaos Knights. Once valiant Imperial Knights, these towering war machines have succumbed to Chaos. Command these corrupted behemoths as they bring ruin and despair to the galaxy. Rules are great, but if you want the lowdown on how to play the army, check out our guide here! Download the Index Emperor's Children Index Cards, Codex, and 10th Edition 40k Datasheets Rules The initial index was a very tiny index with just a couple of units inside. Luckily, GW stepped up their game and is releasing a full codex for the army with a giant swath of new units and models. The codex is set to release in March 2025, with a bunch of new miniatures. If you want to see all the rules and how to play, check that out here! Download the Index Free Warhammer 40k Legends Rules: Legends are fully usable in all of your regular games of Warhammer 40,000 - in fact, we actively encourage you to use these classic miniatures at home, in store, and at your local Warhammer clubs. Ready to dive into the vaults of legend? Buckle up, because we've got the scoop on the free Warhammer 40k Legends Index Cards downloads straight from the Warhammer Community. Whether you're a fan of classic miniatures or just love having all the options at your fingertips, these Legends cards are a must-have. What Are Legends Index Cards? Legends Index Cards are the ultimate nod to Warhammer 40k's storied past. They allow you to use some of the classic, out-of-production miniatures in your games. Think of them as a greatest hits album but for your miniatures collection. These cards include rules for a variety of units that might not be in the latest codices but still have a special place in many players' hearts (and display cases). Why Download Legends Index Cards From Warhammer Community? These cards are perfect for adding some nostalgia to your battles or for giving those old models you've got lying around a new lease on life. Plus, they're free! That's right, Games Workshop is practically handing these out, so you can keep your games fresh and exciting without spending a penny. How to Download Legends Index Cards Jump onto the Warhammer Community site and download your free PDFs. It's as easy as squashing a grog! Simply click the links, save the files, and get ready to deploy some legendary units on the battlefield. Here's a quick guide to get you started: Visit the Warhammer Community site under downloads: Head over to the official Warhammer Community page, where all the free Legends Index Cards are listed for download. We have all the links for you below. Find your faction: Whether you're commanding Space Marines, Chaos Daemons, or any other faction, find the Legends Index Cards that match your collection. Download and print: Click the download links and save the PDFs to your device. Print them out on some good-quality paper, and you're all set! What's Inside? Each Legends Index Card set includes detailed rules for classic units, complete with stats, special abilities, and points values. From the ancient tanks of the Astra Militarum to the arcane constructs of the Adeptus Mechanicus, these cards cover a wide range of legendary units. You'll get all the information you need to field these classics in your games, ensuring they perform just as heroically as you remember. Warhammer 40k Legends Proxies List This list is quite long, but it is nice to have some confirmation on what you can use your minis for if you don't want to replace them with newer stuff. Now, let's check out the individual factions. Click any of the links below to grab the cards for your faction! 40k Legends Index Cards Rules Downloads Imperium 10th Edition Warhammer 40k Rules PDF Downloads Chaos Factions: 40k Legends Index Cards Rules Downloads Chaos Daemons Chaos Space Marines Index Xenos Factions: 40k Legends Index Cards Rules Downloads Aeldari Drukharri Genestealer Cults 10th Edition 40k Rules Cards for Hassle-Free Printing GW comes with the actual size of the cards is 190 x 126mm, which is bigger than the existing AoS warscroll cards and is the actual print size of the free PDF downloads (roughly one per standard printer paper size). This means printing out this entire army of cards will take up all kinds of paper and ink and may be hard to carry around! With over 100 cards for certain armies (we're looking at you, Space Marines Index), the existing sizes from GW could make this worse than carrying codexes around! But there is a better way! Magic-sized Index Cards for Warhammer 40k 10th Edition This is the stack of just Imperial Guard cards! Imagine having to carry this around as one full page per unit; it would be just as big or more than the codex. If you want to play something like Space Marines Index, this is about half the amount you would need. Not to mention, if you play a specific character, like Blood Angels, then it could get even crazier! You'll have to do a little work and cut them out yourself, but it's much easier than what we currently have from Games Workshop. However, if you want them a little bit bigger, there is a set of downloads for that too. Click Here to Download the Magic Sized Cards 10th Edition 40k Index Datacards Formatted Two Per Page You can also make your own from the Warhammer 40k Datasheet PDF Converter, which lets you upload the index PDF and convert them to a printable two or four-page format. If the Magic card size is too small, this two and four-per-page format is also available. While they won't fit in sleeves as efficiently, they are bigger and easier to read. This might not be a bad option if you're playing one of the smaller armies. Something like the Chaos Knights index is condensed down to only ten pages. Click Here For the Two or Four Per Page! Latest Updates & New Rules For Warhammer 40k 10th Edition GW is keeping the Balance Dataslate updates going for Warhammer 40k in 10th Edition; click any of the links below to get the info you need the most or any Warhammer community downloads! And there you have it. Whether you're diving into the detailed profiles of datasheets, downloading all the latest indexes, exploring new army-wide rules, or getting your index cards perfectly printed, 10th Edition Warhammer 40k has something for everyone. Be sure to check out the all latest updates from the Warhammer 40k universe and tabletop game below. Latest New Release Roadmap For Warhammer What do you think about the new Warhammer 40k 10th Edition index datasheets cards and rules downloads for the community?

**Warhammer 40,000** is a miniature wargame franchise published by Games Workshop, featuring a science-fiction setting in the 41st millennium. The franchise is the most successful of Games Workshop's wargames, and has become a household name. It is a tabletop wargame, where players use miniature models of their armies to represent their forces on a tabletop. The game is played on a flat surface, and the players take turns moving their units and attacking each other. The game is known for its complex rules and its emphasis on tactical play. The franchise has expanded over the years to include other wargames, such as Warhammer Fantasy Battle, Warhammer Age of Sigmar, and Warhammer: The Old World. The franchise has also inspired a large number of novels, comic books, and video games. The franchise is currently owned by Games Workshop, which is a privately held company based in Birmingham, England. The franchise has a large and dedicated fan base, and it continues to be one of the most popular wargames in the world.

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