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I give you a 6 because you are a panda but have much to learn young Monk. 1 Like The second part of your name sounds very monkish to me, it also fits the 2-4 syllabes range that I think fit names very well. Im not sure how to pronounce it though, but this is on me not you.10! 1 Like 10/10, it sounds very elegant and feminine, yet subtlety alien. 1 Like Avedostra:The second part of your name sounds very monkish to me, it also fits the 2-4 syllabes range that I think fit names very well. Im not sure how to pronounce it though, but this is on me not you.10!it would be pronounced [bur-us-sin] but my guildies call it [bear-us-sin] lol either or works. you get 10 a love name like the mog 1 Like 5/10 I just dont get why its monk like 7 Likes YAS! 10/10. Coupling food (Pandaren cooking anyone!?) with Chi power. 2 Likes Sounds more fitting for an undead, 7/10 Classy and simple, though more normalized than maybe a monk name could be.9/10! Damn these forums here is my monk. Dont mind the priest. 8/10. Kinda makes sense, since a monks chi might glow.Mine is based on my favorite fighting game character. 2 Likes Garuda:8/10. Kinda makes sense, since a monks chi might glow.Mine is based on my favorite fighting game character.9/10. The name sounds familiar, but i might be associating it with Legend of Zelda. 8/10. Would probably be a 9 or 10 of the name meant anything to me but it fits well with panda monk and fighting toon reference is a plus.Mine is a dwarf version of murder. Ww monkEdit: my toon is a dark iron not sure y it showing as orc 10/10, Dwarf monks are best monks. 7/10 for being able to reserve that name before someone else did. 5/10 You get a pretty hefty penalty for being a Panda with Panda in your name, but you still stick in the average range because of word play.Bring on the low score, only a small venn diagram of WoW players/fantasy readers will even know how to look up what my name means. 1 Like 9/10 for originality plus sounds really cool especially for a Void Elf monk. 9/10 because it made me laugh in side. 5/10. Sounds more like a drug cartel leaders last name. Monks deal in chi only. 2 Likes Solid name for a dorf. 7.5/10 Page 2 It really doesnt role off tongue, so 3/10. 7/10 fitting for a be and easy to say They see you rollin, 7/10. I knew a tanner once, he was weird and not a fan of that name.6/10 since its a real name and prob hard to get on any server rn.Ps. 7/10 is a cop-out and should never be taken seriously. uhh 1/10 since it makes no sense as a monk to have a paladin type name lol 1 Like 10/10 sounds like a streetfighter name which fits a monk imo 1 Like 9/10 monks rival all other classes!loving my new monk. Doesnt seem to fit the race or class, 7/10. 8/10Bonus points for original name. Also reminds me of Ecco the Dolphin which is extra sugar points. 9/10, but for some reason I wanna punch ya. 0/10 for being a Shaman!!! 1 Like 8/10 for making me hungry for stir fry. And for being a pandaren. 2 Likes 4 Likes 10/10recognized it immediately. Clever. 10/10 Good monk rp name ^.^ 10/10, I really like that for a monk. 1 Like Rate it. Youll never get this name on Tich. @Serena 9/10. Very graceful for a monk. @Darkenbane skippers get skipped! Page 3 3/10, you tried, you put fist in there (sorta), but you still made it into an elementary school joke. 6/10 cuz undercity and rats. Maybe 7 or 8/10 with some spiky transmog 6.5/10 took me a min to understand what your name was 6/10 I get the name and good choice. Also good job using an alternate spelling that actually makes sense, but not being class/race related loses a few points from me 7/10 Pandas Kinda look like big raccoons! Points off however for general lack of monkishness 5/10 you look warlockish, but points for the Blackhand swords. 5/10 sounds too much like Maledict which is the bane of my pvp healing existence Wowhead This epic one-handed sword has an item level of 29. It is looted from Broodlord Lashlayer. In the One-Handed Swords category. Added in Classic World of Warcraft. 8/10 anything with the name mal in it is badass to me 1 Like 10/10 for working fists into name and being humble enough to admit they are small, lol well hello there 6/10 roundhousekick albeit too long is more complete Lewkang:well hello there 6/10 roundhousekick albeit too long is more complete9/10 - sick MK reference, but points off for spelling. 10/10 for your reference!! 4/10 would look better on a Gnome, preferably with pink hair 1 Like I have to give you an 8/10 on this one, because I kinda get the way you word played your name Hats off to those that get my name 1 Like Typical Blood Elves, too busy thinking about themselves than to do what the thread says to do.Thanks for skipping me, blondy.My name brought a lot of pain to people in instanced PvP during Legion. I can only imagine the Alliance thought to themselves Lol dudes calling himself a Boss and then they started to eat multiple crits that were going up and well over 1 mill from Strike of the Windlord, Rising Sun Kick, and Touch of Death.So Ill go ahead and answer for this person.I rate this Orc Windwalker name 11/10 1 Like Page 4 1/10 not really monk related10/10 wouldnt want to mess with a monk with the name hell in it! 1 Like 5/10 umi dont get it 1 Like 5/10 because i dont get it. I think the food parts of your name would make more sense if you were a pandaren But monk-wise, probably a 6/10. Love the Mog minus the orbs on shoulder Also a big fan for 2 letter names 8.8/10. 8/10 I love this! Such a great play! Agreed that pandas should be named after food. 7.5/10 8/10I present to you the iPwn 1 Like I normally dont like names that break the immersion but that was too good to dislike8/10 2 Likes 9/10 -Its not particularly monk as MoP aesthetic goes butit sounds like some dude that would mess you up in an old timey, victorian-era fight club, and that dude just HAPPENS to be from Prussia (and then I checked your transmog and it totally fits) 1 Like sup folks 9/10, rolls off the tongue easy works for me! Fun name, 9/10. Your name could be either (Karate?) or (Karate professional) Eisai seems like a good monk name to me. Id go 8/10. I win. We can all stop now 4 Likes I rate Ludafist 9/10 love it!Elonmonk 8/10 very nice sorry you dont win. If it pronounced Fierymist then 10/10. Very ying and yang with fire and water. Page 5 My alt is above this. sorry it would not allow me to edit or delete it.If it pronounced Fierymist then 10/10. Very ying and yang with fire and water. Sounds more Draenei related than monk related, but it rolls off the tongue well enough. 5/10Mine is an Austin Powers tribute that was too good to pass up. Was the first thing to come to mind after the expansion was announced and I quickly made a toon to save it haha Ahaha I immediately got the Austin Powers reference. 9/10 2 Likes 9/10 for the love of the Dark Iron! Rapada interesting, i like it.This is me monk, i thought sweetroll was a nice double-pun name for a pandaren monk. She likes eating them, and she looks sweet rolling around =p 2 Likes If you carry me then 10/10 if not 9/10Hotdog out 7/10 bad name but 7 points because of obvious reason #hotdog 8/10 Idk why but it seems monkish cant really put my finger on it. 3/10. Doesnt seem like a name for a character. 3 points for having the word storm inside of it though. 8/10 interresting. Sounds like albert but original nonetheless Great Troll name, sounds exotic. 9/10 When MoP came out SusanXPress was selling the name Po on all realms for $250.00./jokes Sounds counterintuitive for a Monk. Wisdom is crucial for a Kung fu dude. 6/10 Nowise is a word. It means the opposite of likewise.Now who lacks wisdom? Whew! Lesson learned, thank you.Kung fu dudes should also have humility right? If I didnt before, I sure do now. Lol.Nowise 8/10 9/10 Skdoosh Kung fu panda 1 Like Sounds Asian, so its at least in the ballpark of monk =) Great name, working on multiple levels. Strong 9/10. Not a fan of special characters, never know how they should be pronounced, does have an Asian feel to it tho, I say a 6. Page 6 Most people doing special character is because that character name is taken already, and in my case they didnt unlock names when I made this guy 5/10.Not all that monkish, imo. The guardian isnt monkish enough for you, ok 9/10I like the simplicity. Very mono-syllabic, keeping with my image of an Orc. Saw this old thread. Wanted to pitch in Here is mine from Shadowlands.jaeger is nice 8/10HOLY MOLLY ITS 5 YEARS OLD WHAT THE HAHAH it said I THOUGHT IT WAS JUNE 19TH LMAOOOOOOOOOO IM SO SORRY 6/10Could not pronounceWe are necromancers now! 7/10 , nice name but sounds like a Tank druid srry (? 1 Like 10/10All classes are subtle shades of barbarian and this name sounds like a name that a pandaren barbarian would have. 10/10 if tank, 6/10 otherwise.Oops: posted on my warlock.My monk is a dwarf monk named Lowmain-Illidan. Here he is: World of Warcraft Lowmain (Illidan) Faith As a Mustard Seed - 70 Dwarf Mistweaver Monk, 447 ilvl 5/10 for Meatslab. Humorous name, but would fit a warrior more. Nothing for my guy? Lowmain? Im sorry about that. I would rate Lowmain 6/10.I think the Asian food reference is funny and its clever that the term Lowmain can also reference an alt.I dont personally like joke names. They seem far less interesting to me, but thats only my opinion. Dont forget low being a short reference for a dwarf character.I typically hate joke names as well.With that being said, Khenja, is pretty good. Like 7-8/10. You know what, I didnt even recognize that. Thats actually really clever, Id rate it as an 8 instead. One of the way better funny names Ive seen, actually made me laugh now that you highlighted that 1 Like 1 Like Drinker on a Kul Tiran frame 10/10! Wenchi certainly has a rowdy brawler ring to it. Not sure it fits a Mistweaver, but I get it.6/10.Side note, I also have a Highmountain Tauren monk named Moonk. Not sure if Verden is in reference to something but Id give 5/10 w/out context. For Moonk Id give an 8/10! Page 7 Linchi 8/10 sounds monkishFungshwei is my monk Fernous:FungshweiHmmmm I would give Fungshwei 8/10 sounds monkish Pandas dont get double food buff for no reason. Name checks out 9/10 for Brazilien UFC reference! 1 Like 9/10 Just for being able to get that name! 1/10.1-not a monk,2-druids do not bring lustC-you tried, i guess. 7/10. Not a ninja from beverly hills. 8/10Name sounds amazing, but the little vulpera avatar loses points lol 5/10 Sounds German. You need one of those ring haircut/headshaves for more pointsMy toons name is pronounced Yoosh-you-key I dont know what it means nor does it sound monk-ish, but its cool. 5/10. If chi is deliberate because monk, i like it.It looks like a play on Rachie (short for Rachel) or ray o chi.I give 8 of 10.For context for next up, this character is a Mashup of three monks i knew from my EQ days. Also seemed unique as hell. im thinking zand but idk guys please help Pwease?I think Vulpera is rignt where you belong 6 Likes but they are so little whats wrong with pwease it gets boring typing out please pwease is just an emphasis on how desperate i am for advice Vulpera have the extremely strong first hit defensive racial, where they take no damage in the first few seconds of a fight, no matter how many mobs they engage. And they have camp. They are absolutely a candidate for best brewmaster race, though probably behind dwarf and night elf at the highest skill levels. This also means you are much easier to heal in any other role as well.If you dont like the way they look, I recommend you roll a new monk for a while and try out a few transmogs. 3 Likes 4 Likes If you like being literal VERMIN, be a desert vulp. Rigaton:but they are so little whats wrong with pwease it gets boring typing out please pwease is just an emphasis on how desperate i am for advice Altesh:I think Vulpera is rignt where you belong^Also theyre both equal typing? 1 Like Pwease give me huggy wuggies uwu 3 Likes oh my god ill freaking change it that wa smy last straw 1 Like Yes. Because Vulpera ate the dumbest race in the game. Go Orc. They have awesome monk animations. I find undead are actually quite fantastic monks TBH.Touch of the grave: is super cool in most situations as extra damage and survivability.Will of the forsaken: is fantastic utility for any CC, that you need to get out of that other dispels dont normally hit from other classes.Cannibalize: is great for when you wanna drink but want to save money as a racial, allowing you to sit whenever you want as long as there is a corpse (which is super metal)Not to mentionundead are just cool. Literally any race would be better. Zandalari is an A+ choice. Panda is only right answer for a monk Vulpera monks are the best monks! 3 Likes Vulpera monk will always be best monk. Its okay for others to be wrong but its the truth. 2 Likes Just level a new race. It takes no time with timeways plus warband buffI just did a nelf monk got like 4 levels in one dungeon run Page 2 I have four monks atm: vulpera, zandalari, human and gnome.Vulpera is my favourit, but I feel like monk transmog for vulpera can be a challenge, while Zandalari looks great in most transmog. 1 Like Spagooter:Just level a new race. It takes no time with timeways plus warband bufffew problems with that budI have max character limitI own 4 monks You have max characterlimit I think you have a much larger problem than your monk #1 of 4s race Dear god how and why? Coromu:god how and why?mop remix, timewalking dungeons, leveling, pick your posion thats all i did.i have like 4-5 druids as welland a few warriors tossed into the mix as well and magesas for why, I did it to separate specs 1 Like I cant fathom making more toons to do something I can pick with one of the each class I have. Its easier to just have different gear sets on one toon then make 3-4 toons per spec then make the same thing countless times for all of thatI just cant comprehend it. Its excessive.Anyway am happy with my tauren monk but really the monk mogs would look good on a Zan troll. i cant do that, its too unorganized and a waste of bag space. Coromu:Anyway, I am happy with my tauren monk, but the monk mogs would look good on a Zan troll.oh yuck, dont remind me: I have a tauren monk. Most gear is shared. Its only weapons trinkets and maybe rings. My toons never use all their banks for such xD. I also dont horde things so Eh. I think lvling new toons over and over is a waste of time, the space is plenty lol.Really am curious to see every single characters inventory Like really you dont need 10 chests and helmets and all. Theres bis lists now to the point its trivial. Eh. I just play classic at this point to get the new lvling toon itch.This actually confuses me terribly x3 Well if yuck then you arent mogging it correctly lol. All my toons that can be taurren are and the DH and draktyr grow dust. So am bias lol Just make a new one and go to timewalking?You get like 2-3 levels per dungeon up until lvl70 then its like 2/4-3/4 a level per dungeon. Go fox and call yourself anklebitter Whoa I just saw two foxes outside on a drive to get my kiddo. I hadnt seen one in ages so maybe its a sign. 1 Like Coromu:Dear god how and why?I totally understand him. I have 18 hunters, and many mages and shaman. Those are my three favourite classes, so I like having them as many different races so I can have different transmogs to match each one, and pets too, in case of hunters. I love making lore-accurate characters, like, my Nelf Hunter would never tame a dog, cause we dont see Nelfs with dogs. Thats how I have fun in game, and thats how I got to character limit too lol. I hope blizzard increases the limit again soon. There are still many race-class combos I would level. i havent seen a fox in ages, i wish i did. 1 Like Rigaton:Should i race change my monk (vulpera)Feed that Vulpera after midnight and be a Gremlin cough cough I mean Goblin hell no on panda panda was fhe reason why i hated monk When they first revealed vulpera I wanted to make a monk one just because I thought it would be hilarious to see their tail whirling around when they did a spinning kick. It was, the first couple times. Fem panda has the best monk animations, hands down. They were literally made for it. Why, are you bored with punching humans in the crotch repeatedly?Also, the Vulperas forward roll jump animation really works well with the Monk. 1 Like Greymarc:Why, are you bored with punching humans in the crotch repeatedly?i dont even think they can reach there more like shin eaters Greymarc:Also, the Vulperas forward roll jump animation really works well with the Monk.yeah between this and their racials its too nice to give eup 1 Like Pandas are superior monks , you shall bow to your panda sifu. Page 3 Yes, we need more vulpera monks. 2 Likes Dont forget their /sleep and /stand after sleep animation. Its actually too cute.Worgen monks are somthing. Youre almost at rock bottom now. Whatever you pick, so long as its not a gnome, would be an improvement. My Brewmaster started as Vulpera. The racial is not good, although it might look good on paper.Switch to Dwarf. Worgen Monks dont exist! Oh wait Asking for friends obviously 1 Like 3 Likes i remember my disc priest being really good as well , and my hunter, locks top dog tho Destruction lock was stupidly good in everything. Warlocks just had a great expansion in mop due to an overhaul to their specs from a talented dev. All three specs were great to varying degrees, but destro in particular was just extremely good. Tanky, easy to pick up, very good with all damage profiles. Im slightly biased thoughfor as amazing as destro was, I enjoyed demo more in mop, it was just FUN. 1 Like In the original MoP, it was Monks. They were the new class. WW and MW were OP as heck. Even BM Tanks were up in the top zone. But, Blizz is notorious for always making the new Class OP so people feel inclined to play them. Sargis:Destruction lock was stupidly good in everything.Id give anything to have MoP destruction back, i dont care if they nerf the dps and were just mid, i just love how it felt and played. 5 Likes Monks, obviously. Especially Brewmaster. Blood DK was also really strong for tanking. But monks especially were strong and capable of doing insane things like getting a 100x health shield with vengeance, pulling the entire instance of a dungeon in a CM to the boss and taking zero damage, etc. I just remember if destro got one cast of chaos bolt on you, you were done. 3 Likes Brewmaster Monks on MoP launch were able to one shot players left and right with touch of death due to only need more HP in number value then other players BM hunter was solid all throughout. Once you hit haste cap on Balance druid, you could pull some pretty ridiculous numbers, especially in AoE situations.Mage though. Mage was always OP.Actually, go with Mage. Thinking about it now, frost was SUPER fun, especially with using AT to rack up charges + extending TW and IV. Warlocks were top dmg. Affliction mostly.1 million HP with void walker shield sacrifice and use up burning embersSo funTier bonus was increased crit chance for dots by 100% when casting drain soul. Aff lock was better than destro on most fights 1 Like Dracarian:In the original MoP, it was Monks. They were the new class. WW and MW were OP as heck. Even BM Tanks were up in the top zone.While this has generally been true to some degree each time a new class has been introduced to the game, do bear one very important fact in mind:When this releases, MoP Classic will start at what will officially be designated Patch 5.5 and using 5.4.8 as the basis for said patch. This isnt going to be launch day MoP as you knew it in September of 2012 (and I should certainly HOPE not as I still have flashbacks to being stuck on the Skyfire with about a hundred people and one lone gyrocopter we were ALL trying to get on)Out of the gate, the class balance is going to be based on the end of MoP, not the start of it. Thats not to say some of these classes arent going to be strong as hell even then, but theres certainly the possibility of looking at the 5.4.8 numbers once testing gets underway and cutting things back for the start of MoP Classic if something is looking more than a little ridiculous.Besides, thats also falling into the trap of playing the meta as opposed to playing the game. All too often over the years, Ive seen folks play a class just because that class is regarded as the best at that particular point in time. One of three things happens:They have ZERO clue what they are doing with the class and always underperformEven if they DO play the class decently, once that inevitable nerf comes, they just start this whole process over againThe player might not even really LIKE the class in question, but feel a need to stick with it because of it being the best as well as sunk cost regarding the time spent getting it leveledAvati: be who YOU want to be in the game, not what a DPS meter and performance chart from 12 years ago says, but because its FUN and you ENJOY it!Regardless of if were talking Classic or Retail, I promise you theres more than enough folks that arent going to be total meta slaves who will shun you just because your class got dealt a bad hand in that particular expansion or patch cycle. 1 Like Warlocks were pretty op but they needed the better trinkets from the 2 later raids before coming online. Wont lie Im kinda hoping they break warlock dot snapshoting so this doesnt happen.I think dps dks and ret pallies will probably be last and the ones to avoid, I joined mop late on my dk and it felt terrible so I quit back then.I remember prot paladins also being able to use their bubble to remove some tank stacks mechanics which would let them solo tank some bosses. 1 Like Fury was amazing for raids, csmash into storm bolt critting was a sick openerArms was amazing in pvp, that was when reckful went 74-0 or something above 3k. Rip bro 2 Likes MoP was the beginning of warlocks reign as top dps 1 Like I dont know if it was OP but Survival Hunter was a ranged class and easily the most fun Ive ever had on a Hunter YouMissed TBC, wrath, cata thenCause they were always strong top dmg 2 Likes MoP Destro Lock was a thing of beauty and I cant wait to play it again.I also have a not entirely irrational fear that Blizz will tinker with it and change it for MoP classic 3 Likes Page 2 Yeah I totally agree. Lock back in MoP was just a very good, fun, and well rounded class. It felt like it had an answer to most situations. And not just destro either. Affs soul swap in MoP was so fun to use and it made you feel like a powerhouse as a dot spec even when target swapping, and Demo having meta back then was just a blast to play. Ah the good old days. Honestly though MoP had very good class design all around in my humble opinion and its often an expac I think back to when Im contemplating personal issues I have with current classeswhy cant x, y, or z just be like it was in mop?. 1 Like WW Monk was a beast.I kept getting grief from our raid tanks for pulling aggro everytime I would crit with RSK.Tank would have solid aggro, i would RSK and the boss would be on me so the tank would taunt it back and a second or two later I would RSK again and BOOM Id have aggro.And the tank would call it out in raid all the time. Destro warlock.Only class to be able to hit 1 million crits with chaos bolt and Kiljadens cunning allowing cast on the move.Hands down warlock 1 Like I am not that creative as you can see, my main is called Wreck. I named this monk Wreckz just for fun but then decided to get him to 120, i need a name changed, any good ideas? Fun, serious names, whatever. Maybe something connected with martial arts, or fists and knuckels? Maybe something funny like Brahvocado, Brahvado. Maybe BruiseLee isnt taken? ChopSuey? Friedshrimp? you know Chinese food:P 4 Likes 3 Likes Go for something clever. Thats what I did. Chi, not very original though lmao Staying in the vein of wrecks, how about Wreckyou, Getwrecked, Facewrecker, Dreamwrecker, Wreckin, Wrecked theres lots of variation to throw in. ^^^ I knew a MW by this name and was reported for it many times. Would change up the lettering or put fancy letters in the name. Finally got suspended for 48 hours. 1 Like I saw that nightborne could become monks and immidiately had to make Arcoholic. Tanks by getting drunk off arcwine. Doesnt quite feel right playing nightborne monk though. I just couldnt resist the pun on addiction. Thats why its still lvl 20. Mistwalker or Windweaver. Non binary name. You play fighting games? I named my monk after my favorite fighting game character. Maybe you could do that. I like mine. Really you could use chi or brew on their own and adapt it into a longer name. Anything with fists, wind, balance. Thats usually how i make names. Pick a short word related to the class and weave that into a name somehow Me and a buddy spent about half an hour trying to find a good Monk name when he made his. We finally settled on Brewtle Handuin Lol Wreckitralph is my #1 as a spinoff from your original followed by wrecklee or wreckfu.If i were creating a Windwalker I like Pfourty (P-40 Flying Tiger fighter from WW2.)Brewmaster - CraftyMistweaver- Nimbus 1 Like WreckfistWrecknorrisWreckfuWreckidoKawreckteThewreckEdit - forget all of that Teawrecks has to be it, if its available. 1 Like I liked almost all of them in here, everyone had some badass names, i chose Wrecklee. Ty all! Helped a bunch with my lack of creativity. 1 Like Page 2 Hahahahahahahahahahahaha omg best name ever for a monk previous page I noticed that most (if not all) top logs in Warcraftlogs are using DW. How much difference is there between 2H vs DW? Its enough that at the same item level youll want to go with dual wielding. 4 Likes Unless you are doing top end content like m15+ and cleaning mythic raid am winging a month of release just use the weapon you like. For us mortals the damage difference is not going to matter for the content we do.I play dual wield on my monk simply because I find the mog looks better and I been saying a staff all throughout DF I want a change 1 Like Does enchants make a difference? Since you can put two enchants when dual wielding or does proc chance get doubled with 2h weapons?If so you can save money on expensive enchants. Yes, being able to have double enchants and more procs from the Dual Threat talent are part of what makes Dual Wielding better right now. 4 Likes DW comes with an extra enchant and faster auto attacks leading to more procs and energy gains leaving it the clear winner hands down. Does this also apply to Brewmaster? Or is there some hidden value / talent, etc that would make staves better for them? Dual Threat is a Windwalker talent, so that wouldnt apply to Brewmaster. 1 Like Why do people always say this. Its redundant.Like there is a list of all droppable gear, through that gear there is (and I dont know it) all best in slot gear.What I would love for once is for someone to create a clear gear set of what pieces of gear you should aim for to have the best mixture of stats you could possible have. Like we used to back in the day.Sim yo self almost make me believe that the community doesnt want to be wrong.Not to mention simming yourself is quite confusing. The amount of work it took me to figure out how to use it, couple with the premium member ship to be able to select all dungeons / raids .I think Im going to buck the system Im going to do two sim a season to include all possible gear drops. One for single target and one for multi target the anytime I see someone ask the question Im going to link that one document.While it may not be wholly accurate in all situations I do believe it will be more accurate than saying sim yo self every time someone asks a gear related question. 1 Like Those exist, you sim the drops that arent from your bis list. Almost any guide site has lists of bis gear.Using the raidbots best gear sim is definitely lame. If you look towards the bottom of their site, you can quickly sim your dps or stat weights. Raidbots warns that stat weights are less accurate, which they are, but using the Best Gear sim without the subscription sucks. I basically only use it to sim trinkets, since they dont really fit into stat weights.Your last sentence is wrong, sorry. But if you dont care about tiny % differences in your performance, then it doesnt matter. I think you may misunderstand my point.Which is there is prolly a beneficial set of gear for raid or mythics. I believe either set of gear will carry well enough to yield good result no matter the content.Raid boss with adds go to your mythic gear. Mythic keys go to mythic gear. Raid boss go to single target gear.Keeping it simple is best however when you sim it asks you the specific content you are running couple by number of mobs, so there might be situations where this trinket is best when facing 3 or less mobs but this other trinket is good when facing 5 or more mobs type situation. There is, I didnt misunderstand anything. Its called BiS, best in slot, gear. Go to the Wowhead guide for your spec and you will see a list of the best set of gear you can acquire. Theres one for raid and mythics. Icy veins has one too. You can find your best gear yourself, if thats whats confusing, but these sites have simmed the gear and come up with Best in Slot lists.You sim your gear drops that dont align with your BiS gear (or if you have questions like why top WWs prefer to dual wield). So since Im the one that does most of the guides, Im probably best equipped to handle this.In ye olden days we used to come up with a Best-In-Slot list by simming every combination of piece. Our computers would smoke and it would take hours or days, but it would get done.The main reason that we did this was because it gave people things to aim for. However, the number of gear that is available at a set item level has grown significantly what it used to be with the advent and expansion of Mythic+. Instead of having 2-3 pieces to consider per slot, now we have 5-6 or even more. This means the potential combinations have grown so exponentially high that youd need a NASA computer to figure out a true list of the best combination of gear, enchants, gems, food, flask, potion, and whatever else Im missing. So for that reason, a true BiS list is not feasible.Another huge reason why thats a silly thing to do is that we found over years of testing, that the journey to that perfect gear set may be less damage until you hit that point, which is often unattainable until content is so thoroughly on farm, that its almost irrelevant.Any BiS list has to pick an arbitrary set of parameters, whether thats a set item level for all pieces, looking at pieces from one or all available content, pieces at their highest maximum item level, including or excluding things like tertiaries or random chance sockets.For example, and Ill use hypotheticals, but these are from more than a decade of experience leading this community and guide writing;Set A is the highest potential damage with sockets on everything, all gear at maximum mythic item level, and the best pieces.If you exclude the sockets that can randomly proc on drops, then its possible for Set B without those sockets to be better than a Set A without those sockets.Set C could be best until you get a super rare trinket from the last boss of the raid that makes Set A the best of the best.In these scenarios, would you rather stick with a in-progress Set A in the hopes that you get all those stars aligning eventually and hitting that perfect maximum? Or would you rather go with Set B or Set C that will give you more damage in the meantime?Most of the time these Sets are a fraction of a % off from each other, but it can be bigger than that.With the advent of Raidbots and the extraordinary tools we have available to us, it is significantly faster and infinitely more likely to be accurate to suggest that people sim their character and the gear they have available to them in that moment, than to give them an answer based on a hypothetical that most people wont have access to and even those who do have access may never see.And as the one who came up with the lists on WoWhead and IcyVeins, I can assure you that most of us make those up as best guesses based on the arbitrary requirements of those sites and not hours and days worth of simming.None of my BiS Lists include embellishments, crafted items, or things from the Catalyst, but that certainly doesnt mean you should never use an embellishment, never craft, and never use the catalyst.The communities, and those of us that lead them, dont want to be wrong. We dont want to tell people that Item X is better than Item Y when Item Y is best for their character right now.Its a math based game with increasingly complex math that is far beyond the capabilities of humans, so we rely on the tools built by others. 7 Likes Awesome response, thank you! Because I know you have a lot of experience mathing it out I thought I would ask if you have done the math on the ilvl breakpoint for 2H vs 2 x 1H, with the main considerations being:Dual threatDouble enchantsItem lvlNot asking you to do it, just thought Id ask in case you already had. Its generally been enough in favor to just recommend using 1H all the time. There is technically a breakpoint where 2h would be better, but with the ideal embellishment being on a weapon, it just makes sense to craft a 1H with it and not worry about 2h weapons at all.But, to keep with the theme of above, the best thing to do is to sim what you have available to determine whats best. 1 Like Hello,Been trying to decide on a new Mistweaver Monk but I cannot for the life of me decide on a race. I plan on going Alliance this go around as I would like to have at least one max level character for each faction.My goal is M+ and occasionally raiding if I can pug it. Ive narrowed it down between: Human, Nelf, Draenei and possibly Worgen.Just looking for opinions on why you picked the race that you are playing compared to the rest.Thanks! 1 Like Just to get the most important part out of the way: Play what you prefer aesthetically, the racials arent that important if you dont enjoy your character.I chose a male human, because I think they are the best looking male race for tmog purposes, while also having solid animations. Female Draenei or Night Elf would are also equally solid options (for me) 4 Likes 7 Likes I picked human bc of the lack of customizations for Kultirans. I believe Kultiran has better racials for tanks especially but they are beneficial for healers as well. I really enjoy the aesthetic of the Kultirans but they are greatly lacking in design. The human rep bonus racial was also a factor. 1 Like Tauen, Zalandari, or Panda Agreed, Kul Tirans desperately need more customization options. I was blown away when I made a Nightborne and Kul Tiran back to back by how lacking they are.They also need some weight/belly options.IRL, people can be tall, hearty, and notblubbery when they walkno need for those qualities to be a fixed combo package. 6 Likes The only issue with having a weight/belly option then it wouldnt really separate them from just playing a Human. 2 Likes Pandaren. They are the OG monks and have the best monk animations.All the other races animations just look kind of goofy in comparison Animations are huge for me if you havent noticed 3 Likes worgen mobility fills a niche monks dont really fulfil elsewhere in the same regard. The out of combat human form auto cast is an improvement for people who dont like dog form.I really like kultiran I think the punch is pretty amazing tied in with monk base cc. You can punch paralysis. Punch a caster into the tank without wasting ropDraenei are cool too but mostly cause of the hooves. 1 Like for a Mistweaver i think Human is the bestfor tank is totally Kul tiran. 1 Like I went night elf because I liked the idea of a night elf shirking off sentinel duty to train in martial arts under a visiting pandaren master. I have no regrets. 5 Likes Trudew:My goal is M+ and occasionally raiding if I can pug it. Ive narrowed it down between: Human, Nelf, Draenei and possibly Worgen.Personally, I say go with what you think looks the best! The racials, especially in PvE content, are less impactful in terms of playstyle.If you are concerned about racials though, definitely human. Having a stunbreaker is really useful if you find yourself in a sticky situation. Nelf has a non-movement stealth, draenei racial is useless aside from flavor, and worgen have a slight movement speed. 1 Like Only race that truly matters when it comes to content is orc imo and thats if you want to pvp, otherwise night elf is always the move for me.Aesthetics + their racial is my favorite in the game, 4 Likes Panda for food buffs/reduced fall dmg/extra incap.Human stun removal is great.Shadowmeld can be a huge time saver in keys if you manage to be the last one standing: meld>mass rez>skip a potentially long run back. If youre an idiot and forget your stealth pots, you can have your group skip the mobs that are to be skipped, cocoon, run well past, and meld. 2 Likes Panda, accept no substitute 4 Likes Worgen Master Race 4 Likes Trudew:Just looking for opinions on why you picked the race that you are playing compared to the rest.Monks are Pandaren. Pandaren are Monks. 2 Likes I play a VE, because I am a transmog addict and its massively cheaper for me. The racials arent anything to write home about, but I used to be horde and I loved BEs. So this is pretty nice. 1 Like My first monk was a human.I levelled them up to 70 but i found it a bit hard to connect with them.Im currently levelling up a new monk as a void elf, and im feeling the character a lot more.Void elves just look cooler, have cooler lore, a backstory for why theyre a monk that makes sense to me, and theyre just my favourite race overall anyways.Playing a race that speaks to you is the best way to have fun imo. 4 Likes Page 2 Kul Tirans are human, just live on a different continent 3 Likes I like human monks, but I must say pandarens have the best animation and they just feel right 2 Likes I like orc when you go for a blademaster look. is mine: lol, cant even link to blizzards own armory page. 1 Like Ill throw my sentiment in, for what its worth: I just made a new monk and was determined to make use of the great customization options the classic Draenei have. Its been a lot of fun with their animations. I think theyre extra height, their tails, and horns add to the overall aesthetic of a fantasy martial artist for me.I also like the concept of a refugee race - much like the pandaren were and their reason for becoming monks in the first place. Though perhaps the Draenei and other non-pandaren races approach being a monk more about internal serenity than a desire to overthrow the yolk of oppressive mogu masters. World of Warcraft Rayaala (Emerald Dream) Knights Ephemeral - 34 Draenei Brewmaster Monk, 81 ilvl 3 Likes Since the Allied races are now easy to unlock I went Nightborne and really enjoying lvling up via random bgs and dungeons. Not Vulpera, thats for sure! Oldfox:Not Vulpera, thats for sure! Knibblet:Gnome or bustWith a lack of height - how are you supposed to make use of Spinning Crane, Raising Sun, or Blackout Kicks ?/glides fingers along slender legs Trudew:Hello,Been trying to decide on a new Mistweaver Monk but I cannot for the life of me decide on a race. I plan on going Alliance this go around as I would like to have at least one max level character for each faction.My goal is M+ and occasionally raiding if I can pug it. Ive narrowed it down between: Human, Nelf, Draenei and possibly Worgen.Just looking for opinions on why you picked the race that you are playing compared to the rest.Thanks!I would say Human or Night Elf. Night Elf for Shadowmeld. Draenei and Worgen racials arent all that useful for Monk.I chose Gnome. Not only is it cool to see this tiny ball of fury, but they have increased energy and Escape Artist racial allows you to free yourself from snares and roots (which was ever so annoying on my other characters in dungeons). Looks great in monk attire. 1 Like Glenmorangie:With a lack of height - how are you supposed to make use of Spinning Crane, Raising Sun, or Blackout Kicks ?/glides fingers along slender legsIts kinda like Liu Kangs bicycle kick from Mortal Kombat. We just jump impossibly high and start spinning and kicking. Fair enough. I agree with all of that. Dont forget too that as Void Elves we have the Spacial Rift racial which allows for some interesting gameplay as a Monk (a mid-fight transcendence). Preternatural Calm allows us to spell-cast without interruption (great for healing). Entropic Embrace improves our healing by 5%. For BM, Kul Tiran goes hard. Fits the fantasy in its own cool way 2 Likes Human of course, they also have great damage bonus racials Orcssomehow, one of the few races on horde that ACTUALLY look good with a lot of the Monk Tmog next to Blood elves.Otherwise racials dont offer a whole lot in the grand scheme of things, unless you are purely doing 1 form of content. Humans fit well imo.Horde side im lvling a female nightborn and seems kinda good aestheticallyI think the human passive racial s also a good option plus the active stun trinket feels really good at least on pvp Ive leveled several monks to 70 this xpac, mostly humans or kultirans for looks.Im in the process of trying to narrow down my game time to focusing on just one character. Mechagnome makes sense to me right now because Skeleton Pinkie prevents me from itching to play a Rogue and the professions passive is just a nice quality of life improvement overall, especially when paired with Zen Flight.The transmog options are terrible, but Im working on that. Creditcard:male human, baldingI see your offer and raise you balding WITH a ponytail. Love that one lol Nora:I picked humanThat monk was human then you went KT? It currently shows ya as KT lol Ursor:Pandaren. They are the OG monks and have the best monk animations.So I dont care for panda monk cause its basic and much too on the nose, but Panda melee animations are the best in the game lol.Chefs kiss. I keep wanting to make a warrior one but the belly flop annoys me nowadays. 1 Like Velyrco: Nora:I picked humanThat monk was human then you went KT? It currently shows ya as KT lolIt was human. When I server swapped I had to adjust my name slightly so I decided to go KT bc I love them and I feel they need more representation in game. I just wish blizz would finally give some much needed customizations. 1 Like Page 3 Kul Tiran are quite handsome. /licks index finger and places it on bootyTSSSSS HAWT! Glenmorangie:TSSSSS HAWT!You want me put that fire out or make it larger? Yall get a room! Mahlzaen: Glenmorangie:TSSSSS HAWT!You want me put that fire out or make it larger? I decided on Dark Iron Dwarf, they have a great self cleanse/stat buff. Id probably go void elf if I ever want to change for the damage does not delay spells when casting. Been thinking heavily on whether to change to Night elf. I like dwarfs for their racials, also cus dwarfsbut i feel Night elf is just so strong for M+. Being able to selectively ignore certain mechanics just seems so strong. 1 Like My monk is nelf, I even used more nelf like animals for the avatars: sabre for tiger, plainstalker for crane. Really Id go with what appeals to you most. Topic Replies Views Activity Useful Monk Resources Welcome to the monk class forum! This thread is a compilation of sites useful for the Monk class and is intended to be a resource to help connect players to all of the different community created conten 8 15966 June 3, 2024 Floodgate MW... 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